1. Be sure the following are in your path:

   c:\clipper
   c:\blinker
   c:\clipper\bin
   c:\clipper\lib
   c:\clipper\include

2. Further set up your environment:

   SET INCLUDE=j:\compiler\clipr51\include
   SET obj=j:\compiler\clipr51\obj
   SET LIB=c:\clipper\lib;c:\funcky;c:\blinker
   SET PLL=c:\clipper\pll
   SET CLIPPER=F70;SWAPPATH:'c:\wtp';TEMPPATH:'c:\wtp'

3. Compile all of the *.prg's as follows:

   CLIPPER rttext /m/n/a
   CLIPPER textmod /m/n/a
   CLIPPER textutil /m/n/a
   CLIPPER userinfo /m/n/a
   CLIPPER pop /m/n/a
   CLIPPER overall /m/n/a
   CLIPPER editrate /m/n/a
   CLIPPER util /m/n/a
   CLIPPER newutil /m/n/a
   CLIPPER notes /m/n/a
   CLIPPER givstruc /m/n/a
   CLIPPER indirect /m/n/a
   CLIPPER direct /m/n/a
   CLIPPER 2tier /m/n/a
   CLIPPER calcsht /m/n/a
   CLIPPER ratesrpt /m/n/a
   CLIPPER convert /m/n/a
   CLIPPER convert2 /m/n/a
   CLIPPER planutil /m/n/a
   CLIPPER optstruc /m/n/a
   CLIPPER newopt /m/n/a
   CLIPPER shwroute /m/n/a
   CLIPPER optcalc /m/n/a
   CLIPPER ftc /m/n/a
   CLIPPER fileplan /m/n/a
   CLIPPER spread /m/n/a
   CLIPPER newslet /m/n/a

4. Link the *.obj's as follows:

   BLINKER @RTTEXT.LNK
5. You may optionally use the *.rmk files that we sent over previously if you are familiar with the Clipper "make" utility. The programmers who used the *.rmk files most recently have been using the rtbdebug.rmk ("b" for Blinker) for debugging option on and rtbnobug.rmk for the actual release itself.

The *.ch dependencies in these *.rmk files should be roughly correct. But the dependencies will not matter if you erase all of the *.obj files first. Be sure, however, that you don't erase the rc*.obj files since these files do not have source code. In fact, you should mark them read-only to be sure you don't erase them.