Design Patterns

Model-View-Controller (MVC)

Model Objects contain data and data specific logic
View Objects know how to display and potentially edit data (Model Objects)
Controller Objects handle user input logic, act as an intermediary between View and Model Objects
Delegate / Data Source

- Delegates act on behalf of other objects
- Data Sources are similar to Delegates, but provide data to other objects instead of logic

Target / Action

- Frequently used in user interfaces
- Ties a particular event to a target and action
Documentation

“Model-View-Controller”
“Delegates and Data Sources”
“Target-Action”
“Adopting Cocoa Design Patterns”
“Concepts in Objective-C Programming”