Final Report and Presentation

If possible, project presentations will include a live video feed to PKU as for the midterm. You are welcome to organize your presentation to include participation by the PKU students but, since the live video technology is unreliable, should not depend on it. You should plan on 30 minutes (combined) or less to present your project results and lessons learned.

Your presentation should include a short demo of your software and should answer at least the following questions:

1. Status against project plan
   - What was planned for this date?
   - What was actually produced (status of work products and deliverables even if not complete)?
   - Demo (can be combined with PKU)

2. Lessons learned
   - What kinds of control problems did you encounter in the development process and how did you overcome those difficulties? Try to express those problems in software engineering terms (e.g., difficulty dividing the work into independent parts).
   - Where did the application of software engineering methods help (or not)?
   - Overall, what did you learn about developing software as part of a globally distributed team? This can include technical, managerial, or cultural lessons. Of particular interest would by any areas where working in a distributed setting led to a better understanding of software engineering concepts that you achieved in 422.
   - In what ways was the class a good/useful experience and in what ways could it be improved?

Final Steps
Note that your project materials should be complete and available on your Assembla sites by the end of Week 10. This should include a your software and a description of how to install and run it.