All questions must be done by yourself without outside assistance. Use the turnin script, located at http://systems.cs.uoregon.edu/apps/turnin.cgi, to submit your assignment. You may submit either a plain text or a PDF file. Don’t send Word or OpenOffice files. Make sure to answer the question, but remember that brevity is the soul of wit: be concise rather than rambling. If we can’t understand your answer or it doesn’t make sense, you will lose marks.

1. **Interrupts** (20pts)
   Suppose that you are developing a new computer and OS with significant resource constraints. The hardware is only allowed to support either clock interrupts or I/O interrupts, but not both.
   (a) Discuss how your system would support multiprogramming without clock interrupts, ensuring that all processes can perform I/O, that prevents any process from monopolizing the CPU or going into an infinite loop, and that supports time sharing by switching quickly amongst processes.
   (b) Do the same but for a system without I/O interrupts.
   (c) Argue which you would choose with the goal of providing the best user performance for a low price. What makes your solution more economical than the alternative? Under what solutions would your OS perform well? Under what conditions would it respond poorly? Note that your design is for a uniprocessor system and that user processes and the OS must take turns with the one CPU.

   There are many possible answers. Be sure that your solution is consistent with multiprogrammed uniprocessor systems (what we’ve talked about so far in class) and interrupts. Do not provide answers where the OS acts as a monitor watching over actions and intervening (e.g., an OS noticing a PC instruction run 1000 times and switching processes is a wrong answer). You are welcome to use diagrams for clarification if necessary. A good answer will be a page or less single-spaced.

2. **Textbook Questions** (20 pts)
   Answer questions 2.8, 2.19, 3.6, 3.7, 4.2 in Silberschatz 8/e. You only need a few sentences to answer each question.

3. **Process Analysis** (20 pts)
   Design an experiment using `proc` to extract as much information as you can about a running process, without actually having the source code of its program. This can be done most easily using Solaris: you should have access to ix.cs.uoregon.edu. Read the Solaris man page (section 1) for the `proc` family of commands. The experiment may begin something like this:

   ```bash
   % sleep 600 &
   [1] 1363
   % psig 1363
   1363: sleep 600
   HUP default
   INT default
   . . .
   
   You can also do this on Linux by examining the `/proc` filesystem and showing how you’d extract the requisite information. For either OS, explain which piece of information each step of the experiment
is designed to supply, and how that related to the program, process, and operating system. In the above example, `psig` lists the signal handlers that are current installed and perhaps additional information. In Solaris, “LWP” means “light-weight process”, which is similar to a thread.

Note: Like all assignments in this class you are prohibited from copying any content from the Internet or sharing ideas, code, configuration, text or anything else or getting help from anyone in or outside of the class, except where noted. Consulting online sources is acceptable, but under no circumstances should anything be copied. Failure to abide by this requirement will result in sanctions ranging from zero on the assignment to dismissal from the class.